

3DFRAME

PURPOSE

Specifies the type of frame to draw for a 3d plot.

DESCRIPTION

DATAPLOT offers the following choices for drawing the frame on a 3d plot:

- OFF - no 3d frame is drawn;
- 3PRONG - the 3 axes lines are drawn (from their minimums to their maximums) from a common origin;
- 3PLANE - the xz and yz planes are drawn;
- BOX - a cube is drawn (from the minimum to the maximum in each direction);
- ZIGZAG - similar to 3PRONG, but the axes are not drawn from a common origin;
- ? - print the current setting and the available settings.

SYNTAX

3DFRAME <style>

where <style> is OFF, 3PRONG, 3PLANE, BOX, ZIGZAG, or ? as described above.

EXAMPLES

```
3DFRAME OFF
3DFRAME 3PLANE
3DFRAME 3PRONG
3DFRAME ZIGZAG
```

NOTE

At this time, the axes are not drawn with tic marks or tic mark labels.

DEFAULT

No 3d frame is drawn.

SYNONYMS

3DFRAME NONE is a synonym for 3DFRAME OFF and 3DFRAME CUBE is a synonym for 3DFRAME BOX.

RELATED COMMANDS

EYE COORDINATES	=	Specifies the eye coordinates for a 3d plot.
3D-PLOT	=	Generates a 3-d data or function plot.
ROTATE EYE	=	Automatically rotate the eye coordinates.

APPLICATIONS

3-d plotting

IMPLEMENTATION DATE

93/10

PROGRAM

```
LET FUNCTION E = -0.5*(X**2)+(Y**2)
LET FUNCTION F = (1/(2*PI))*EXP(E)
MULTIPLY 2 2; MULTIPLY CORNER COORDINATES 0 0 100 100
TITLE SIZE 5
.
TITLE 3D FRAME 3PRONG
3DFRAME 3PRONG
3D-PLOT F FOR X = -2 .2 2 FOR Y = -2 .1 2
.
TITLE 3D FRAME 3PLANE
3DFRAME 3PLANE
3D-PLOT F FOR X = -2 .2 2 FOR Y = -2 .1 2
.
TITLE 3D FRAME BOX
3DFRAME BOX
3D-PLOT F FOR X = -2 .2 2 FOR Y = -2 .1 2
.
TITLE 3D FRAME ZIGZAG
3DFRAME ZIGZAG
3D-PLOT F FOR X = -2 .2 2 FOR Y = -2 .1 2
END OF MULTIPLY
```

