

CIRCLE**PURPOSE**

Draws a circle.

DESCRIPTION

The 2 pairs of coordinates define the (x,y) values for the two ends of the diameter of the circle.

SYNTAX

CIRCLE <x1> <y1> <x2> <y2>

where <x1> is a number or parameter in the range 0 to 100 that specifies the x coordinate for one end of the diameter of the circle;

<y1> is a number or parameter in the range 0 to 100 that specifies the y coordinate for one end of the diameter of the circle;

<x2> is a number or parameter in the range 0 to 100 that specifies the x coordinate for the other end of the diameter of the circle;

and <y2> is a number or parameter in the range 0 to 100 that specifies the y coordinate for the other end of the diameter of the circle.

EXAMPLES

CIRCLE 50 50 60 60

CIRCLE 50 50 60 50

CIRCLE 50 20 60 20

CIRCLE X1 Y1 X2 Y2

NOTE 1

The line style (i.e., solid, dash), color, and thickness of the circle are controlled by the LINE, LINE COLOR, and LINE THICKNESS commands. The REGION FILL ON command can be used to generate a solid filled circle. Various REGION commands can be used to generate hatch filled patterns and the set the attributes of the hatch lines. These commands are documented in the Plot Control chapter.

NOTE 2

If you use a software font, circles can be embedded in text (e.g., the LEGEND or TEXT commands) by entering the string CIRC(). To get filled circles, enter LEGEND <id> FILL SOLID (for legends) or FILL ON (for TEXT). Circles can also be used as plot characters (e.g., CHARACTERS CIRCLE), in which case the attributes are set with the various CHARACTER commands.

DEFAULT

None

SYNONYMS

None

RELATED COMMANDS

POINT	=	Draws a point.
ARROW	=	Draws an arrow.
TRIANGLE	=	Draws a triangle.
BOX	=	Draws a box.
HEXAGON	=	Draws a hexagon.
SEMI-CIRCLE	=	Draws a semi-circle.
ARC	=	Draws an arc.
ELLIPSE	=	Draws an ellipse.
OVAL	=	Draws an oval.
DIAMOND	=	Draws a diamond.
DRAW	=	Draws a line.
MOVE	=	Moves to a point.
LINE	=	Sets the line type for figures and plot lines.
LINE THICKNESS	=	Sets the line thickness for figures and plot lines.
LINE COLOR	=	Sets the line colors for figures and plot lines.
REGION FILL	=	Specifies whether a figure is filled or not.
CROSS-HAIR	=	Activates and reads the cross-hair.
TEXT	=	Writes a text string.

APPLICATIONS

Presentation graphics

IMPLEMENTATION DATE

Pre-1987 (the ability to do hatch filled patterns was added 93/12)

PROGRAM

```
CIRCLE 10 10 20 20
CIRCLE 60 10 80 30
THICKNESS 0.7
CIRCLE 10 30 20 40
THICKNESS 0.2; LINE DASH
CIRCLE 10 50 20 60
LINE SOLID; LINE COLOR G50
CIRCLE 10 80 20 90
LINE COLOR BLACK; REGION FILL ON
CIRCLE 30 30 35 35
REGION FILL COLOR G50
CIRCLE 40 40 60 60
REGION FILL COLOR BLACK; REGION PATTERN D1D2
CIRCLE 75 60 90 72
.
FILL ON; FONT SIMPLEX; MOVE 40 80
TEXT CIRC() DRAW A CIRCLE WITH THE TEXT COMMAND
```

