

**MARGIN****PURPOSE**

Specifies the x-coordinate of the margin.

**DESCRIPTION**

The margin is the horizontal position which the beam moves to if the “carriage return” switch is “on” (see the CR command) after a subsequent TEXT command. If the carriage return is “off”, the beam remains at the end of the string after a subsequent TEXT command (and thus new text is placed at the end position of old text). If the carriage return is “on”, the beam reverts to the margin value after a subsequent TEXT command and new text is placed at the margin position without an explicit MOVE command.

MARGIN can also be judiciously used in conjunction with the JUSTIFICATION command. If the justification switch is “left”, the margin is the start point for text from succeeding TEXT commands. If the justification switch is “center”, the margin is the center point for text from succeeding TEXT commands. If the justification switch is “right”, the margin is the end point for text from succeeding TEXT commands.

**SYNTAX**

MARGIN <x>

where <x> is a number or parameter in the decimal range 0 to 100 that specifies the x-coordinate.

**EXAMPLES**

```
MARGIN 20
MARGIN 70
MARGIN X
MARGIN
```

**NOTE**

The MARGIN command with no arguments reverts the margin to default.

**DEFAULT**

The default margin is 50 (that is, half way across the screen).

**SYNONYMS**

None

**RELATED COMMANDS**

CR	=	Sets the carriage return after text.
LF	=	Sets the line feed after text.
CRLF	=	Sets the carriage return/line feed after text.
TEXT	=	Writes a text string.
FONT	=	Sets the font for TEXT characters.
CASE	=	Sets the case for TEXT characters.
HEIGHT	=	Sets the height for TEXT characters.
WIDTH	=	Sets the width for TEXT characters.
HW	=	Sets the height and width for TEXT characters.
VERTICAL SPACING	=	Sets the vertical spacing between text lines.
HORIZONTAL SPACING	=	Sets the horizontal spacing between text characters.
THICKNESS	=	Sets the thickness of TEXT characters.
COLOR	=	Sets the color for TEXT characters.
JUSTIFICATION	=	Sets the justification for TEXT.
()	=	Allows math and Greek characters in text.
MOVE	=	Moves to a point.
CROSS-HAIR)	=	Activates and reads the cross-hair.
ERASE	=	Erases the screen (immediately).

**APPLICATIONS**

Presentation graphics

## IMPLEMENTATION DATE

Pre-1987

## PROGRAM

MARGIN 5  
CRLF ON  
FONT DUPLEX  
.  
HEIGHT 4  
MOVE 5 95  
VERTICAL SPACING 3  
TEXT JAPAN'S 6-POINT PROGRAM FOR  
MARGIN 10  
VERTICAL SPACING 12  
TEXT QUALITY MANUFACTURING  
HEIGHT 2.2; VERTICAL SPACING 6  
TEXT CIRC() QUALITY AUDITS  
TEXT CIRC() COMPANY-WIDE QUALITY CONTROL (CWQC)  
TEXT CIRC() QUALITY TRAINING AND EDUCATION  
TEXT CIRC() APPLICATION OF STATISTICAL METHODS  
TEXT CIRC() QUALITY CIRCLE ACTIVITIES  
MARGIN 5  
VERTICAL SPACING 25  
TEXT CIRC() NATION-WIDE QUALITY CONTROL PROMOTIONAL ACTIVITIES  
HEIGHT 2  
TEXT SOURCE: Q.C. TRENDS WINTER 1985, PAGES 22-23.

JAPAN'S 6-POINT PROGRAM FOR  
QUALITY MANUFACTURING

- O QUALITY AUDITS
- O COMPANY-WIDE QUALITY CONTROL (CWQC)
- O QUALITY TRAINING AND EDUCATION
- O APPLICATION OF STATISTICAL METHODS
- O QUALITY CIRCLE ACTIVITIES
- O NATION-WIDE QUALITY CONTROL PROMOTIONAL ACTIVITIES

SOURCE: Q.C. TRENDS WINTER 1985, PAGES 22-23.